3. Quantum Parallelism

Quantum Parallelism is a useful feature for many quantum algorithms. Quantum parallelism allows quantum computers to evaluate a function fix, for many different x simultaneously. It sounds perfect! Here we'll first show how quantum parallelism works, and some of its limitations.

Suppose f(x): {0,1} + {0,1} is a function taking in one bit and output one bit. We also have the following quartum circuit that takes in two inputs  $|Y\rangle = \frac{\pi}{\sqrt{2}} \frac{\pi}{\sqrt{2}} \frac{1}{\sqrt{2}} \frac{1$ 

If we let g = 10, then  $g \oplus f(x) = f(x)$ . To evaluate finc) for X=0 & 1, we can feed in x = 10> and x=11> respectively to the circuit and measure the results. We can feed in another state  $\frac{(0>+12>}{\sqrt{2}}$ , so the inpute  $|4\rangle = \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle) |0\rangle$  $= \frac{1}{100} ((00) + (10))$ the output 14'> is  $|\psi\rangle = \frac{1}{\sqrt{2}} |\rho, f(\rho)\rangle + |1, f(1)\rangle$ protouts

The output 14'> contains the information of both fio) and f(1). The idea of using  $\frac{(0>+1/1>)}{\sqrt{2}}$  can be easily generalised to multiple bits since  $\left(\frac{10>+11}{\sqrt{2}}\right)\left(\frac{10>+11}{\sqrt{2}}\right) = \frac{1}{2}\left(100>+101>+112\right)$ and 10>+12) can also be generated easily using Hadamord gates. We use "H<sup>®2</sup>" to denote the H gates working parallelly. The result of performing the H transformation on n qubits initially in all [0> state is 2<sup>-1/2</sup> ∑1x> and x ∈ {0,13<sup>n</sup> x

The corresponding circuit is So far, we express the idea of how to use super -position to do parallel computing, a problem we haven't addressed is now to get the result respectively? Since if we measure the output, we will only have one

random result. No norry - me can play some tricks on the input of. Deutsch's Algorithm Deutsch's algorithm combines quantum parallélism with guantum interference. Nou, let's see how the algorithm works. 10> - HI- x x - HI- MEM, 11>- [H]-1/y yofn-14.> 14.5 For the circuit showing above, inputs are 10> & [1>  $So |Y_{0}\rangle = |0\rangle |1\rangle$ After the Hadamard gates,  $| 4, > = \frac{|0>+|1>}{\sqrt{2}} \cdot \frac{|0>-|1>}{\sqrt{2}} = \frac{1}{2} (|00>-|01>+|10>-|11>)$  $|Y_{2}\rangle = \frac{1}{2} (|0\rangle (|0 \oplus f(0)\rangle) - |0\rangle (|1 \oplus f(0)\rangle)$ + 11>(10@f(1)>)-11>(11@f(1)>))

$$= \frac{1}{2} \left( \frac{|0\rangle|f(0)}{-} - \frac{|0\rangle|f(0)\rangle}{+|1\rangle|f(0)\rangle} - \frac{|1\rangle|f(0)\rangle}{-} \right)$$

If 
$$f(0) = f(1)$$
, then  $\tilde{f}(0) = \tilde{f}(1)$   
 $|Y_{2}\rangle = \frac{1}{2} (10\rangle + 11\rangle)(|f(0)\rangle - |f(0)\rangle)$   
 $f(0) \in \{0, 1\}$   
So,  $|f(0)\rangle - |f(0)\rangle = \{10\rangle - |1\rangle$  if  $f(0) = 0$   
 $|1\rangle - |0\rangle$  if  $f(0) = 1$   
So  $|Y_{2}\rangle = [-1] \frac{f(0)}{2} (10\rangle + |1\rangle)(|0\rangle - |1\rangle)$ 

Then 
$$|Y_3\rangle = (-1) \xrightarrow{f(0)}_{12} |0\rangle (|0\rangle - |1\rangle)$$

If 
$$f(o) = f(1)$$
, then  $f(1) = f(0)$   
 $|Y_2\rangle = \frac{1}{2} (10\rangle - 11\rangle)(|f(0)\rangle - |f(0)\rangle)$   
 $= (-1)^{(0)} \frac{1}{2} (10\rangle - 11\rangle)(10\rangle - 11\rangle)$ 

Then 
$$|Y_3\rangle = (-1) \frac{f(0)}{\sqrt{2}} |1\rangle (|0\rangle - |1\rangle)$$

To Sum up

$$|4_{3}\rangle = \frac{50}{\sqrt{2}}$$
 | f(0)  $\oplus$  f(1) > (10>-12>)

By measuring the first qubit.  $M_1 = 0 \implies f(0) = -f(1)$  $1 \implies f(0) = -f(1)$ 

This phenomenon is "quantum interference" By doing I operation, we can measure the result from : two function values. This is different from conventional computer.

Now, let's state a more generalized algorithm

Deutsch-Jozsa Algorithm Deutsch-Jozsa Algorithm is designed to solve Deutsch problem: Q Alice randomly chooses a number x from 012<sup>n-1</sup> and sends it to Bob. and sends it is a function that always returns a constant:  $f_1(x) = C$ . Is is a function that for exactly helf of the x it returns 1, and for another helf returns 0. Question: How fast can Alice know whether Bob chooses f, or f2 to process the x?

1. Naive mathed. Alice tries at most = 1=2nd to times to know whether it's fi or fz.

2. Probabilistic method. Let S=i represents the event that trying i inputs and the results are the same. The uncortainty P(f2) is  $P(f_2 | S = 1) = \frac{1}{2}$  $P(f_{p}'|S_{2}) = P(S_{2}) f_{2}') P(f_{3}')$  $P(S=2|f_{2}) = (f_{2}) \times 2 = 2 = 1/2$ either o or |  $P\left(\hat{f}_{2}'\right) = \frac{1}{2}$  $P(S=2) = P(S=2|\tilde{f}_{1}') \cdot P(\tilde{f}_{1}') + P(S=2|\tilde{f}_{1}') \cdot P(\tilde{f}_{1}'')$  $= 2^{1-5} \cdot \frac{1}{2} + \frac{1}{2} \cdot \frac{1}{2}$  $= \frac{1}{4}(1+2^{-5}) = \frac{5}{16}$  $SO P(-f_3)'(S=2) = \frac{1}{5/16} = \frac{4}{5}$  $P(\hat{f}_{1}'|s=s) = 2^{1-s} \frac{1}{2}$  $\frac{1}{\frac{1}{2} \cdot \frac{1}{2} \cdot (1 + 2^{-s})} = \frac{4}{2^{s} + 1}$ 

3. Quartun Algonithm. Alice will send Bob quantum bits in superposition mode once and get the result.









To interact with fix). Alice passes the fx> to another Hadamard gate  $H^{(n)}(X_1, X_2, \dots, X_n) = \frac{\sum_{2, \dots, 2n} \chi_{2n}}{\sqrt{2^n}}$ where 12> = 12, 21, ---, Zn>  $|Y_{5}\rangle = \frac{1}{\sqrt{2^{n+1}}} \cdot \frac{1}{\sqrt{2^{n}}} \sum_{x \in Z} \sum_{z \in (-1)} \frac{x^{7}z + f(x)}{|z\rangle(|0\rangle - |2\rangle)}$  $= \left(\frac{1}{2^{n}} \sum_{x \neq z}^{\infty} (T) \xrightarrow{\pi^{T} \not z + f(x)} (z) \right) \xrightarrow{10 > +(1)}{\sqrt{12}}$ The amplitude for state  $(0)^{\otimes n}$  is (when z=0)  $\frac{1}{2^n} \sum_{x} (1)^{x^7 \cdot 0 + f(x)} | 0 >^{\otimes n} - --(x)$ If f(x) is constant C, then  $(\mathcal{F}) = \frac{1}{2^n} \sum_{x} (-1)^c (2)^{\otimes n} = (-1)^c (2)^{\otimes n}$ either -1 or + 1. So  $|Y_{5}\rangle = ((-1)^{C}(0)^{C} + \text{ other state}) \frac{|0\rangle + (12)}{\sqrt{2}}$ ( (A> ) Since a quantum state (A> must have amplitute 1, and we already find out a state that has amplitute 1, so "other state" =  $\phi$ => if fix is constant, (A> must be lo)<sup>on</sup>

If f(x) is balanced with half of the chance to be 0 and another half to be + 1, then the amplitute for 27= 10> is  $(\mathbf{x}) = \frac{1}{2^{n}} \sum_{\mathbf{x}} (-1)^{\mathbf{f}(\mathbf{x})} [\mathbf{0}]^{\mathbf{x}}$  $= \frac{1}{2^{N}} \left( \sum_{(X:f(x)=1)} (-1) \left| 0 \right\rangle^{\otimes N} + \sum_{(X:f(x)=0)} (-1)^{\otimes} \left| 0 \right\rangle^{\otimes N} \right)$   $\xrightarrow{(X:f(x)=0)} (X:f(x)=1) (X:f(x)=0) (X:f(x)=0$ So, it's impossible to see 10 %  $\Rightarrow$  if f(x) is balanced, (A) must NOT be 10? => if Alice measures IA> and see  $\int [0]^{\otimes n}$  using constant function  $f_1$ 9.W.  $f_2$ ,